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Left Side of Sanity • Page 2

The walls clenched his brain. Geoff Hewk tried for the fourth time to lift the dead weights from his body and swim through the gelatinous substance that clung to him like a second skin. He might as well have been trying to lift a *Phoenix Hawk* for all the good it did. He struggled just to keep his eyelids shut. The white muck oozed from the concrete floor like a burning magnesium fire.



The agony about to unfold, he clenched teeth tightly, throat to keep the vomit at bay—he would drown in this muck—and slowly rocked back and forth.

Magma-hot telons into his gray matter and pulled his skin. Sweat broke out on his body and he gasped in pain; his mouth watered with a warning. The sounds from the ancient soring bed with a warning. The bones about to shatter. The noise bounced off the small, Spartan, concrete walls. His ears, heightened in the dark, heard an altered

Zeroing In
A prequel to
The Legend of the Jade Phoenix
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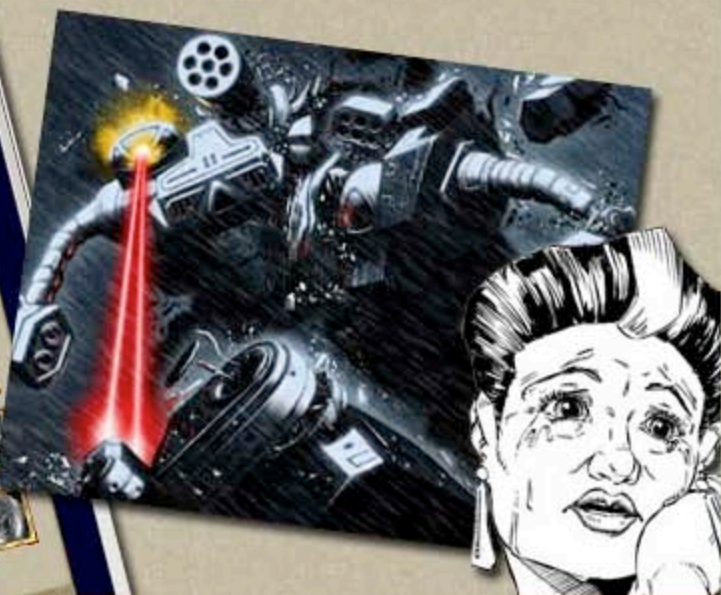
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[No folder]

Tears of Blood part 4

by Chris Lewis



I never really liked how Clan aerospace pilots were depicted; I pictured them as virtually alien in dimension not just simply deformed looking.

medium:
Steel Nib, India Ink, and Bristol Board.

version available:
Full Size version (263.55KB)

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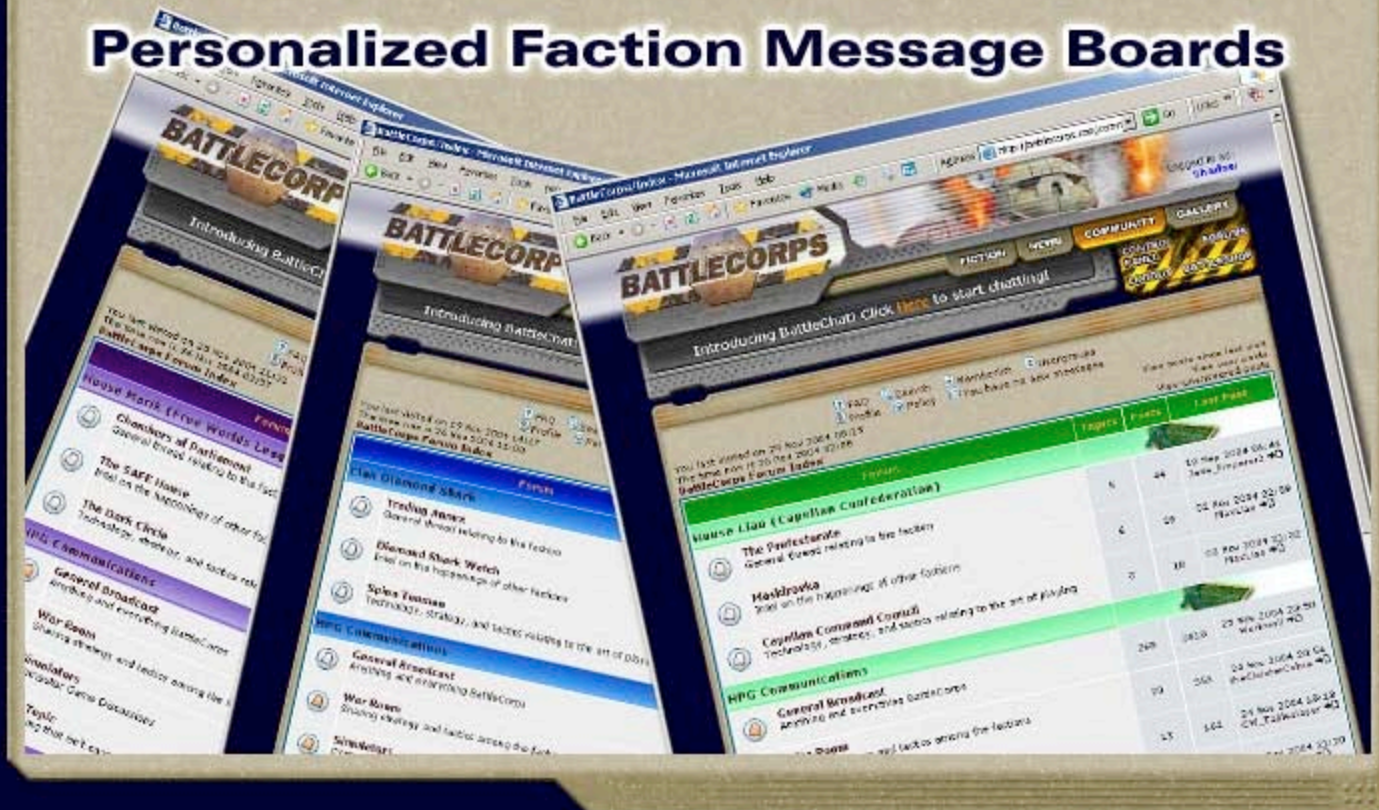
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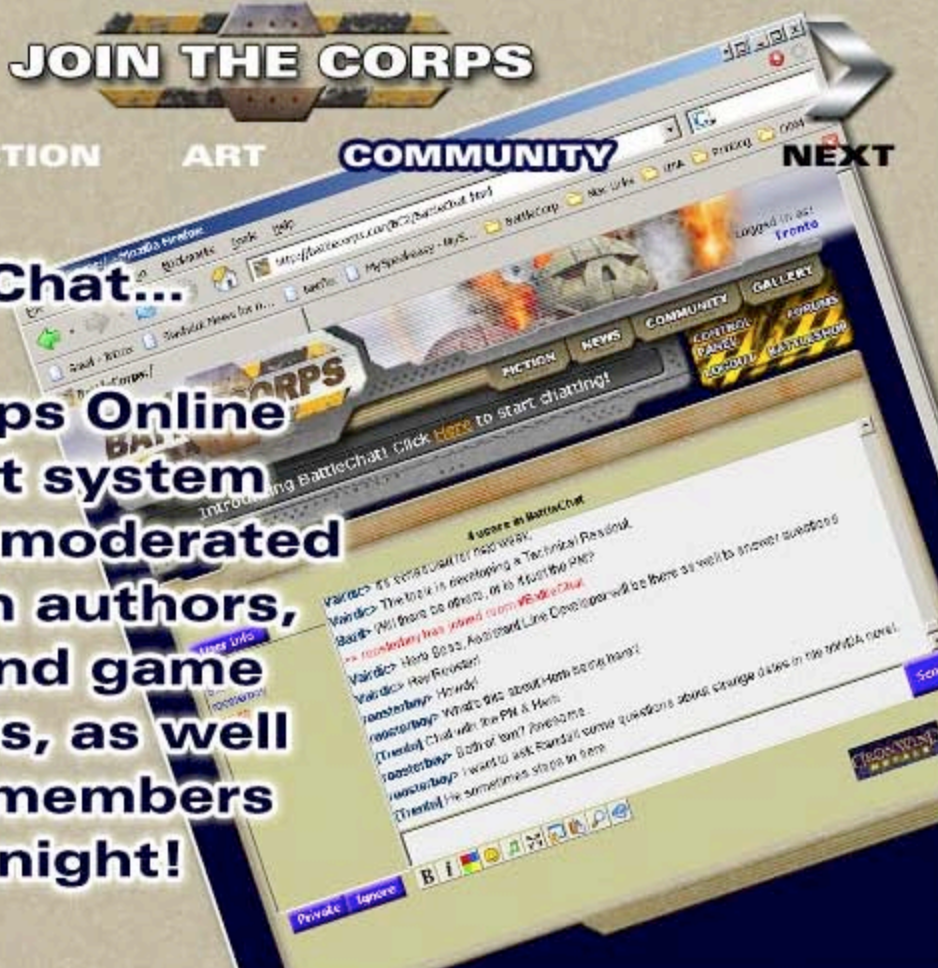
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The screenshot shows a web browser window displaying a forum post. The browser's address bar shows the URL: [BattleCorps/View topic - ART OF THE DEAL - Mozilla](#). The forum post is titled "ART OF THE DEAL" and is part of a "Commentary on..." thread. The author's name is "Rumor" with a "WRITER" badge. The post content reads: "So there I was, taking a moment to myself and flipping through TR: Project Phoenix. I did have an idea in the back of my mind to do a story that highlighted one of the TR:PP 'Mechs, but nothing I was going to do in the next hour. I thought. So I hit the Phoenix Hawk entry, always one of my old favorites, and that line of text (which you can see at the start of the story) jumped out at me. It got me thinking...just how oddball-off-the-wall could this 'corporate alliance' get? which the idea of a testing/training exercise going horribly wrong." The forum interface includes navigation links like "new topic", "postreply", "View previous topic", and "View next topic".

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